

Digital and media literacy for active citizenship at EU level



In January, ECAS echoed a call put forward by *Values Unite* for the establishment of a

European agency / platform for citizenship education

Europe Citizen Action Service (ECAS)

Our **mission** is to empower citizens in order to create a more inclusive and stronger European Union by

- Developing and supporting mechanisms to increase citizens and citizen organisations' democratic participation in, and engagement with, the EU
- Promoting citizens' rights.

EU Democracy Focus Area – Three Pillars

- Digital Democracy
- Civic Engagement
- Understanding Populism



The role of digital skills and media literacy in empowering learners to become active citizens

- > Digital Skills can play an active role to empower learners to become active citizens
- In order to foster citizens active participation in a new evolving society we have the necessity of empowering citizens with digital skills



The role of digital skills and media literacy in empowering learners to become active citizens

There are already a number of ideas and projects out there. It would be good to connect them better (NeXus Project). This call of connecting is also echoed by our DEMOS <u>working paper</u>.

- ➤ These debates as constructive platform on how to move forward. → ECAS together with Value Unite hosted a conference on 'Enhancing Citizenship Competences in the EU' on April 20.
- ➤ Media Literacy it is absolutely important → It is necessary to support the role of actors in the field



NeXus: Promoting the nexus of migrants through active citizenship (NEXUS)

Aim: The <u>NEXUS project</u> aims to empower students (with special attention to newly arrived migrant students and underserved students) so that they can enjoy their rights, uphold human rights values, and contribute positively to their society and the global community.

NeXus Mooc: merging new ways of learning to stimulate young people. Understand the concept of active digital citizenship and civic engagement

